METHOD AND SYSTEM FOR MANAGING A PLURALITY OF CONSOLE DEVICES IN A NETWORK

Abstract

A method and system for managing a plurality of console devices in a network is provided. Specifically, under the present invention a plurality of console devices interconnected over a hybrid hardwired/addressable network is provided. An availability of one of the console devices is checked. Once checked, a shared session from a current user of the checked console device is requested. If the request is granted, a shared session of the console device is then started. Once started, the console device is accessed on a peer to peer basis over the hybrid network.